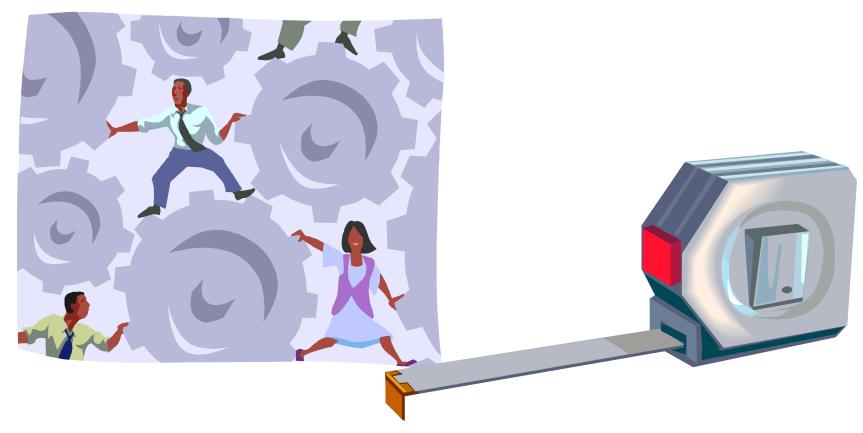
#### **Current Metrics Initiatives**



Smith-Jentsch, K. A. & Burke, C. S. (2007). Current metrics initiatives. *Presentation to the Office of Naval Research Collaboration and Knowledge Interoperability Program,* Arlington, VA, August 9th, 2007.











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1. REPORT DATE <b>2007</b>	2. REPORT TYPE <b>N/A</b>			3. DATES COVERED -		
4. TITLE AND SUBTITLE		5a. CONTRACT NUMBER				
<b>Current Metrics Initiatives</b>				5b. GRANT NUMBER		
				5c. PROGRAM ELEMENT NUMBER		
6. AUTHOR(S)				5d. PROJECT NUMBER		
				5e. TASK NUMBER		
				5f. WORK UNIT NUMBER		
7. PERFORMING ORGANIZATION NAME(S) AND ADDRESS(ES)  University of Central Florida				8. PERFORMING ORGANIZATION REPORT NUMBER		
9. SPONSORING/MONITORING AGENCY NAME(S) AND ADDRESS(ES)				10. SPONSOR/MONITOR'S ACRONYM(S)		
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**Report Documentation Page** 

Form Approved OMB No. 0704-0188

### Primary Metrics Researchers

- Kim Smith-Jentsch UCF
- Shawn Burke UCF
- Valerie Sims UCF
- Nancy Cooke ASU











#### Experimentation

- Refine a nomological network regarding macrocognition
  - How many distinct components?
  - How are they related?
  - How are they affected by contextual variables?











# Overarching Objective

To identify a set of metrics that are unobtrusive, construct valid, incrementally predictive, and sensitive to our manipulations for use in experimentally-testing our hypotheses.











## **Experimental Tasks**

 Validity of metrics should generalize across tasks that share substantive features

- Two task environments have been developed and pilot-tested
  - NEO scenario
  - ER simulation











# Our Philosophy Regarding Metrics











# Process v. Product at Team or Individual Level of Analysis

Tn	div	vic	411	al

Team

Product	Process
• Concept maps	• Point of regard at key events
Degree of overlap	Complementary point of regard at key events

#### Components of a Metric

- Content: for example, terms, behaviors, physiological reactions
- Source: for example, participant, peers, outside observers, equipment
- Method: for example, Likert-type scale, checklist, card-sorting task, pairwise comparisons
- Scoring/indexing: for example, percentage, mean, sum, correlation to expert, distance from expert

## Content











#### Content

- Cognitive: lots of construct confusion
- Physiological: very little done in team arena, however some preliminary evidence that teams with similar reactions perform better
- Attitudinal: levels of analysis issues
- Behavioral: problems with discriminant validity











## Methods











# Major Methods for Measuring Cognitive Team Constructs

- Concept maps
- Pair-wise comparison ratings
- Card sorting
- Vignette-based ratings
- Think-aloud protocols
- Probes during task performance
- NEED TRIANGULATION



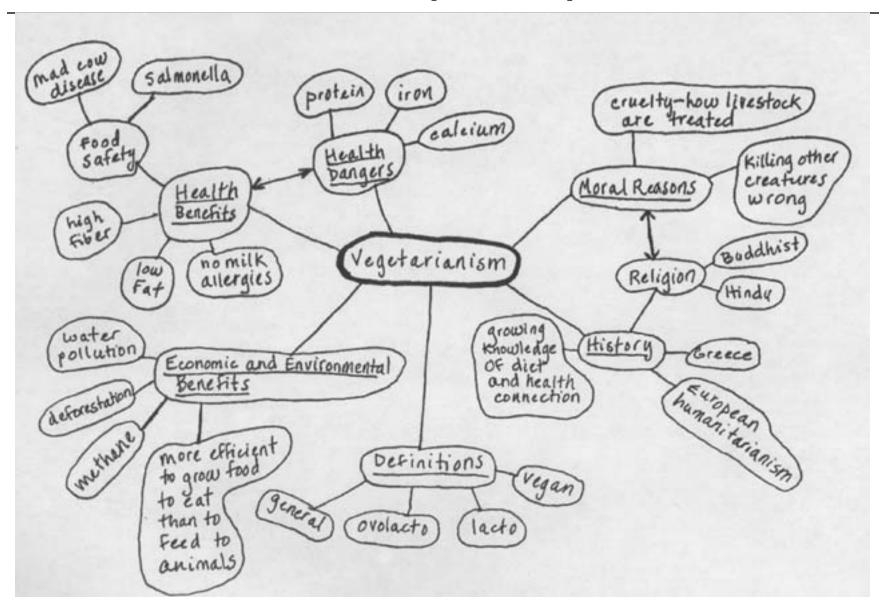




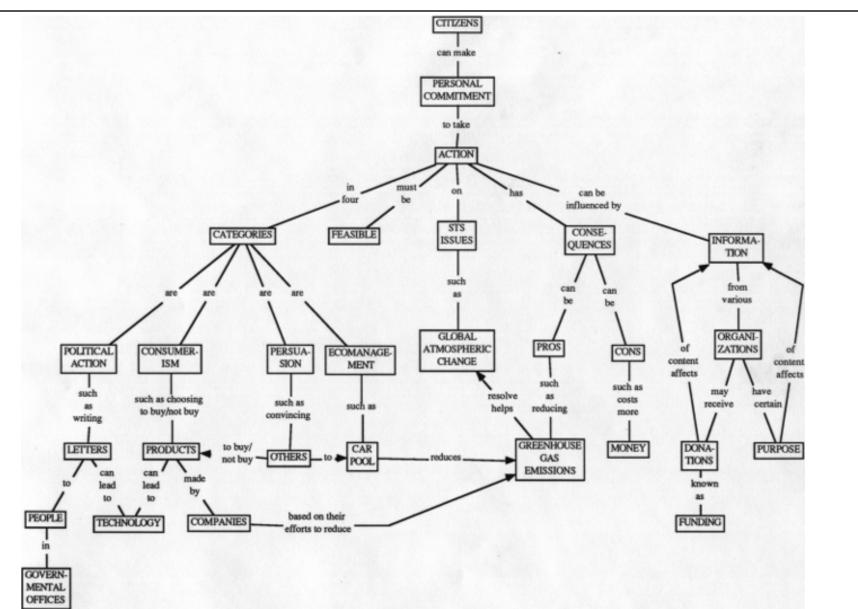




# Concept-Map



## Concept-Map



# **Card Sorting Task**

Information
Exchang

At the beginning the manager to staff how many the kitchen had reservations the there were any comin

The hostess offered to take drink orders for the table she had just seated since the server had his hands full with a large party.

Initiative/ adership

er suggested that the ld increase his wine icked out a few of his to recommend to quests.

Behavior



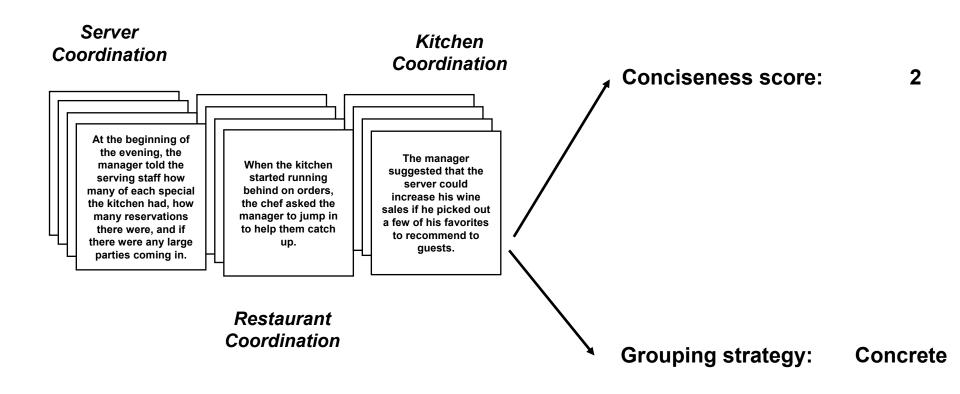








# Conciseness & Grouping Strategy













## Vignette-Based

Teammate A appears to you to be overloaded and in need to assistance. If you were to offer assistance to teammate A how likely would he/she be to:

Defensively refuse your assistance:

Politely refuse your assistance:

Gratefully accept your assistance:

Grudgingly accept your assistance:

Embarrassingly accept your assistance:

## Relatedness Ratings

Participant's SME's Ratings Ratings

To what degree are the following goals related and in which direction?

Maintaining Separation

Strong negative

-1

Unrelated

0

1

Strong Positive

Minimizing Runway Delays

Maintaining Separation Strong negative

0

Unrelated

Very positively

Minimizing go-arounds

Maintaining Separation Strong negative

0 Unrelated

1

Strong positive

2

Avoiding windsheer

### Major Methods for Measuring Behavioral/communication-related Team Constructs

- Likert scales
- Frequency counts
- Behaviorally anchored rating scales
   Checklists
- Communication flow/sequencing

Each have strengths and weaknesses – construct and context must be considered when determining which to use!





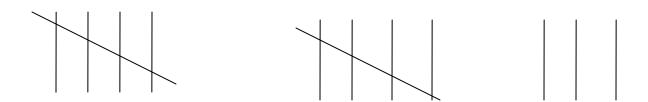






#### Frequency Counts

# Number of times that backup was demonstrated:



# Likert-type Scale Backup Behavior Was:

Highly Ineffective Highly Effective 1-----5-----6



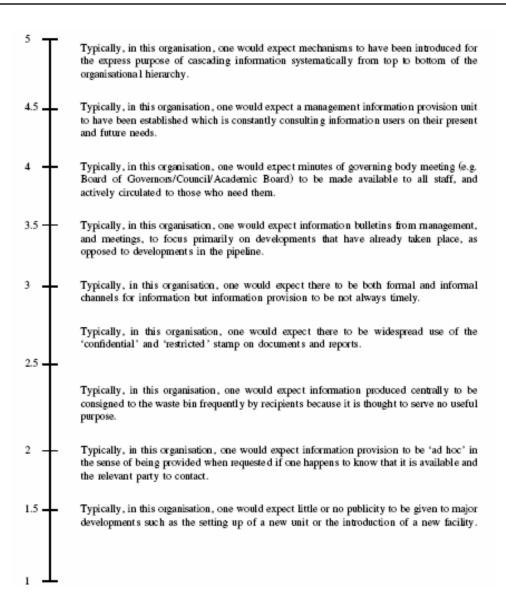








#### Behaviorally Anchored Rating Scale (BARS)



#### Checklists

Assisted AAWC in identifying tracks at first wave.

Assisted AAWC in identifying tracks at second wave.

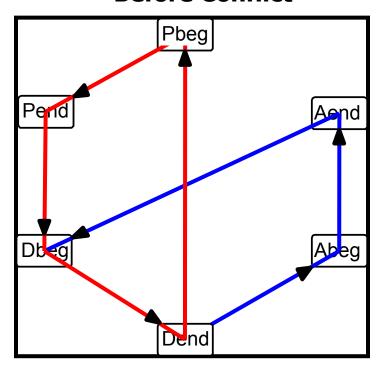
Assisted AAWC in identifying tracks at third wave.

Assisted AAWC in identifying tracks at fourth wave.

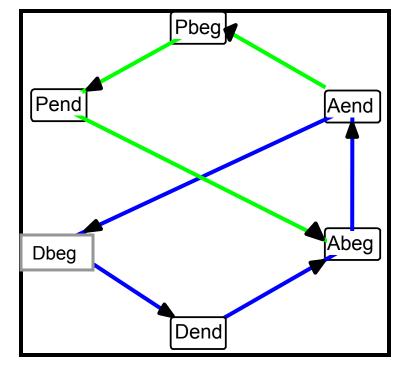
YES	NO
X	
	Х
	X
V	

# Flow Patterns Change in Real-time

#### **Before Conflict**



#### **After Conflict**



#### Major Methods for Measuring Physiological Team Constructs

#### Synchronous:

- Eye scan/fixation
- Pupil dilation
- Increases in heart rate/blood pressure
- Vocal intensity, pitch











#### **Fixation**

#### Saccade

#### **Hospital Rules**

Rule 1: Patients in the ER are not seen by a doctor on a first-come/first served basis: The triage nurse determines their order on the basis of need.

Rule 2: Patient information is confidential. Each patient has the right to decide:

- Who may see him or her
- Who may have information about their condition
   Whether you may reveal that they are even registered as a patient in the hospital

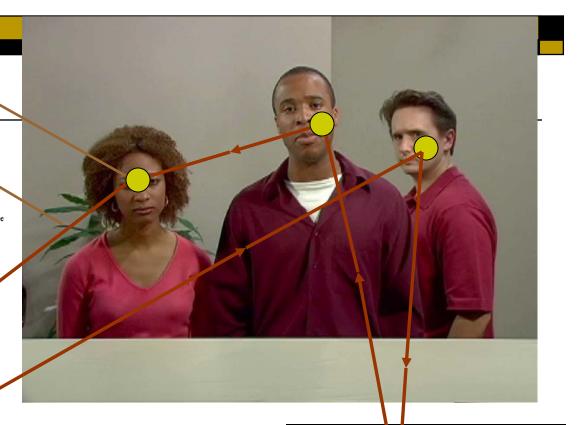
Rule 3: Doctors have the right to deny access to a patient if it is in the best interest of the patient's medical condition.

Rule 4: You will be fired if you lie verbally or in writing.

Rule 5: No racial or sexual harassing comments.

#### Patient Record

<u>Patient</u> <u>Name</u>	<u>Gender</u>	Consent	<u>Medical Condition</u>	<u>Notes</u>
Michael Rayfield	Male	Doctors day no visitors	Severe trauma from auto accident	Currently in the intensive care unit
Jane Doe	Female	Non-publicity patient	Complications during miscarriage	Real name: Kayla Johnson
Carmen Diaz	Female	Only grandfather, <u>Manny Diaz,</u> may see Carmen	Several broken bones and concussion	Mother suspected of child abuse. She's <u>not</u> allowed to see the child.

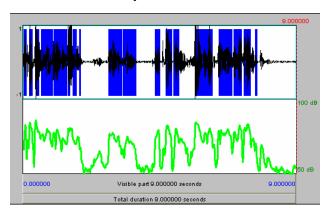




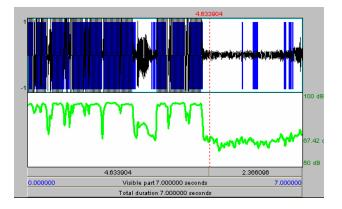


 Intensity analysis indicates the degree of aggressive or assertive tendencies between team members.

Participant A

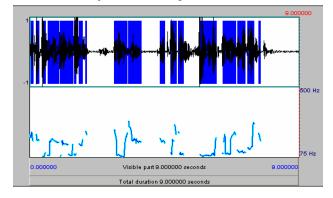


Participant B (More Aggressive)

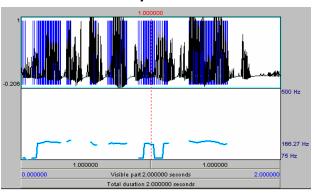


Pitch analysis indicates the degree of emotion on the person's voice in a stressful scenario.

Participant A (More emotional)



Participant B



### Autonomic Measures and Findings

Measure	Related Construct	Previous Findings	Reference		
Heart Rate (HR)	Self monitoring	HR activity during anticipation of socially threatening situation (public speech) was negatively related to self monitoring.	Hofman, 2006		
	Self-efficacy	Positively associated with hr and unrelated to self reported arousal.	Gellatly & Meyer, 1992		
	Personal goal level	Positively associated with hr and unrelated to self reported arousal.	Gellatly & Meyer, 1992		
	Goal difficulty	Positively associated with HR.	Gellatly & Meyer, 1992		
	Performance	HR positively associated with task performance but unrelated to self reported arousal.	Gellatly & Meyer, 1992		
	Team performance	Team change in HR similarity positively predicted overall performance and errors made on a team coordination task involving robotic operation.	Henning et al., 2001		
Blood pressure	Task difficulty Social Presence	Blood pressure higher when being observed compared to no observation while a performing difficult task. This was not found for an easy task.	Henning et al., 2001		
Galvanised Skin Response (GSR)	Self Monitoring Social Threat	GSR activity during anticipation of socially threatening situation (public speech) was negatively related to self monitoring.	Hofman, 2006		
	Learning	GSR strength during training predicted learning in support of Damasio's Somatic Hypothesis.	Carter & Pasqualini, 2004		
Cortisol	Stress/Anxiety	Cortisol sensitive to stress and anxiety.	Schlotz et al., 2006		

### Criteria for Metrics











#### Criteria for Metrics

Construct validity

Incremental predictive validity

Sensitivity

Unobtrusiveness











# **Construct Validity**

To what degree does a metric capture the construct of interest?

 Convergent validity: Should correlate highly with other metrics of the same construct - TRIANGULATION

 Discriminant validity: Should not correlate highly with metrics of theoretically distinct constructs.

## Sensitivity

- To what degree does the metric detect differences among participants related to other variables/manipulations of interest?
- Floor and ceiling effects
- Quantity versus quality
- Ordinal versus interval or ratio scales











#### Unobtrusiveness

- To what degree does administration of the metric itself influence participants
- A potential source of contamination
- "Testing" threat to validity
- Can be assessed by comparing participants who were administered the metric (e.g., eyetracking) to those who were not on the dependent variables of interest











### **Incremental Predictive Validity**

- To what degree do multiple measures of macrocognition contribute uniquely to the prediction of team performance (explain unique variability)?
- Can be assessed using multiple regression analyses
  - Multiple metrics entered as predictors of a DV
  - Each metric significant beta when all considered together?
  - Significant change in R-squared when new metric added?





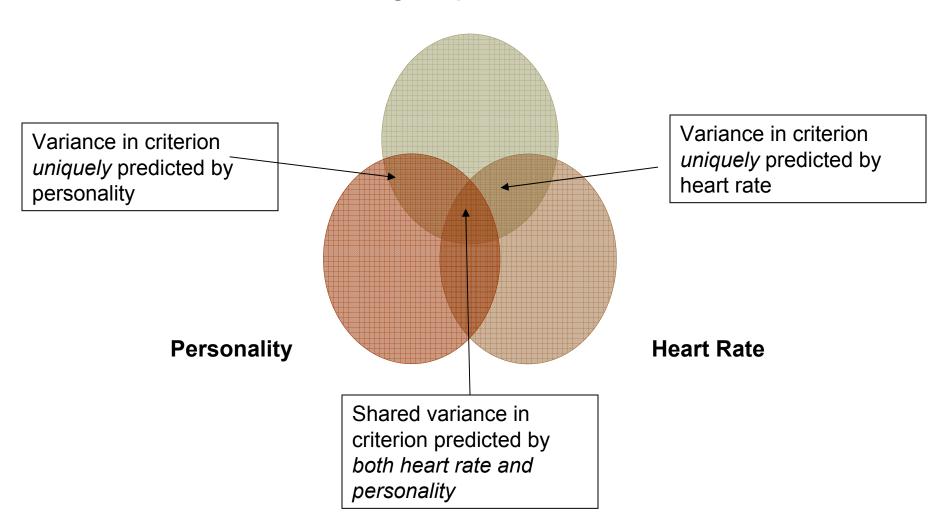






# **Incremental Predictive Validity**

#### **Sharing Unique Information**



# Approach to the Study of Metrics











#### **Emerging Lessons**

- Experimental/theoretical constructs lack clarity
- Primary focus on emergent states; lack of attention to development of team cognition or corresponding cognitive processes
- Incremental validity often not tested
- Content and method often confounded
- Over reliance on self report and single method
- Method (Messmer-Magnus & DeChurch, 2007), and indexing choices (Smith-Jentsch, Mathieu, & Kraiger, 2005) make a difference











#### Major Designs

- Meta-analysis (in-progress)
- Predictive validity studies (first in-progress)
- Metric "bake-off's"
- Experimental tests of obtrusiveness
- Manipulation of task characteristics











# Meta-Analysis of Prior Studies Measuring Components of Macrocognition











#### Cognitive Team-related Constructs

CKI Model	Schema Theory	Transactive Memory	Mental Model Theory	Situation Awareness Theory
Recognizing Expertise	Teammate Schema	Teammate knowledge consensus & accuracy	Mental models of teammates	
			Mental models of team interaction	
Individual Knowledge Development		Knowledge stock	Task & Equipment mental models	
Team Problem Model Pattern Recognition				Team Situation Awareness

### **Quantitative Database**

	Content		Elicitation		Aggregation	Potential Moderators & Mediators	
Method	Construct Validity	Knowledge Type	Emergent Outcome(s) Focused On	Method	Source	Aggregation Method	Task/Team Properties
Mathieu et al. (2000)	<ul><li>Task</li><li>Team</li></ul>	<ul> <li>Declarative</li> </ul>	<ul><li>Sharedness</li></ul>	<ul><li>Pairwise ratings</li></ul>	<ul><li>Self- report</li></ul>	<ul> <li>UCINET- QAP correlation (task had two members)</li> </ul>	<ul><li>2 person teams</li><li>Flight combat sim.</li><li>Novice, lab</li></ul>
Espevik et al. (2006)	<ul><li>Equipment</li><li>Team</li><li>Team</li><li>interaction</li></ul>	<ul> <li>Declarative</li> </ul>	• IPK	<ul> <li>Question- naire</li> </ul>	<ul> <li>Self- report</li> </ul>	■ N/A	<ul><li>6 person teams</li><li>Tactical submarine sim.</li><li>Active duty officers</li></ul>
Marks et al.	<ul><li>Team interaction</li></ul>	<ul> <li>Procedural</li> </ul>	3-way overlap	<ul><li>Pairwise ratings</li></ul>	<ul> <li>Self- report</li> </ul>	<ul> <li>Pathfinder C index for each pair of team members averaged</li> </ul>	<ul><li>3 person teams</li><li>Apache helicopter sim.</li><li>Novice, lab</li></ul>
	■ Team interaction	<ul> <li>Procedural</li> </ul>	■ 3-way overlap	<ul><li>Concept mapping</li></ul>	<ul> <li>Self- report</li> </ul>	<ul> <li>% of shared concepts placed identically on map</li> </ul>	<ul><li> 3 person teams</li><li> Tank sim.</li><li> Novice, lab</li></ul>











## Predicting Effective Team Problem Solving Using Metrics of Macrocognition:

## How Many Distinct Constructs Exist and What are Their Relations?











#### Relations Among Macrocognitive Constructs

 Initial experiment designed and approved by UCF Human Subjects Review Board

Piloted using 40 participants this summer

Scheduled to begin actual study in two weeks

### Secondary Task Environment











#### **Experimental Tasks**

#### Commonalities

- Non-combatant evacuation scenarios
- Require team problem solving processes
- Must resolve ambiguity
- Product of the team's performance is a plan
- Both allow for face-to-face or distributed communication

#### Differences

- Team size
- Hierarchical position in multi-team system
- Degree to which task involves social cues
- Distance from the disturbance











#### Hospital Emergency Room Simulation



#### Team Roles

Customer service personnel (participants)



ER doctor/nurses (live confederate)

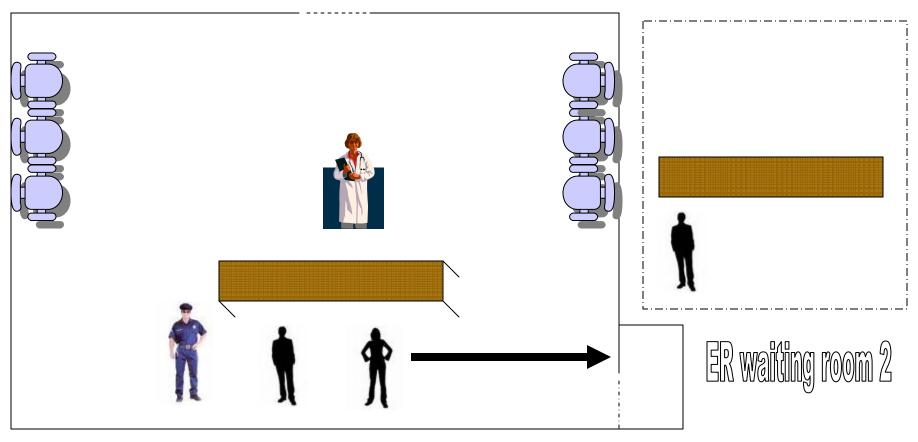


Remote Hospital Personnel (simulated characters)



Police officer (live confederate)





ER waiting room 1

### **Scripted Events**















#### Shared and Unshared Data

- Participants share a common view of ER waiting room
- Participants also have access to independent data screens
- Must perform routine planning tasks while servicing customers prior to the conflict event.











### Problem Solving Element

- After interacting with video-based and live confederates, participants are faced with a hostage situation
- Must aid police in determining how many hostages, who they are, who is involved in the disturbance and what it is about.
- Clues are revealed as situation unfolds











## Macrocognitive Constructs to be Measured in Initial Study

- Team problem models (a.k.a. situation awareness)
  - Methods: Paired comparison ratings, card-sorting

- Sharing of unique knowledge (a.k.a information exchange)
  - Methods: Eye-tracking, communication analysis









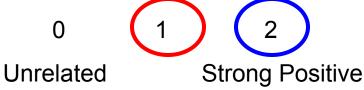


#### Relatedness Ratings

Participant's SME's Ratings Ratings



-2 -<sup>2</sup> Strong negative







-2 -2 Strong negative

0 Unrelated

1 2 Very positively





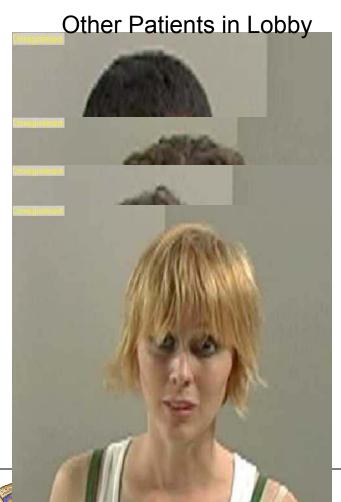
-2 -1 Strong negative



1 2
Strong positive



## **Card Sorting Task**









## Macrocognitive Constructs to be Measured in Initial Study

- Team problem models (a.k.a. situation awareness)
  - Method: Paired comparison ratings, card-sort

- Sharing of unique knowledge (a.k.a information exchange)
  - Methods: Eye-tracking, communication analysis











#### **Fixation**

#### Saccade

#### **Hospital Rules**

Rule 1: Patients in the ER are not seen by a doctor on a first-come/first served basis: The triage nurse determines their order on the basis of need.

Rule 2: Patient information is confidential. Each patient has the right to decide:

- Who may see him or her
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   Whether you may reveal that they are even registered as a patient in the hospital

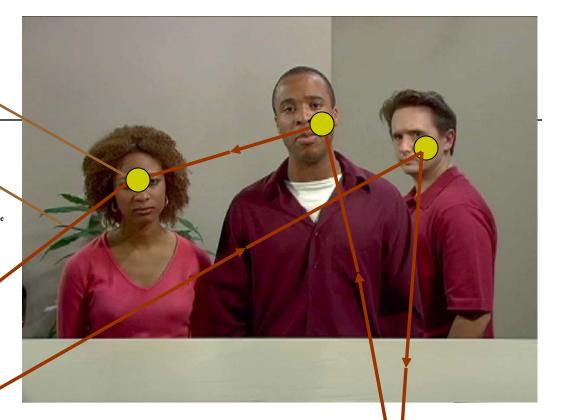
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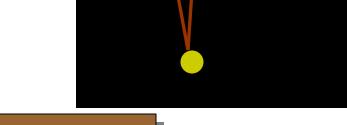
Rule 4: You will be fired if you lie verbally or in writing.

Rule 5: No racial or sexual harassing comments.

#### Patient Record

Patient Name	<u>Gender</u>	<u>Consent</u>	Medical Condition	<u>Notes</u>
Michael Rayfield	Male	Doctors day no visitors	Severe trauma from auto accident	Currently in the intensive care unit
Jane Doe	Female	Non-publicity patient	Complications during miscarriage	Real name: Kayla Johnson
Carmen Diaz	Female	Only grandfather, Manny Diaz, may see Carmen	Several broken bones and concussion	Mother suspected of child abuse. She's <u>not</u> allowed to see the child.









#### Macrocognitive Constructs to be Measured

- Stress
  - Methods: Heart rate, self-report

- Communication delivery
  - Methods: Pitch, intensity, Likert-type scales

- Problem solving accuracy
  - Method: Checklist











## Who is still in the lobby, who is likely involved in the disturbance, what is it about?



















#### Pilot Data from Secondary Task

- Physiological metrics correlate with communication analysis
  - Heart rate and blood pressure predict information sharing
  - Vocal intensity predicts communication delivery
- Eye tracking data accurate enough to reliably distinguish objects the following distances apart from one another:
  - 7 inches at 8 feet away (across the room)
  - 3 inches at 2 feet away (on a monitor)
- Eye tracking equipment does not bother participants











## Comfort Level of Eye-tracking goggles 1 (not at all) - 5 (a great deal)

Questions	Means	Standard Deviations
To what degree did the eye tracking equipment obstruct your view during simulation task?	1.50	.548
To what degree did the eye tracking equipment obstruct your view during the card sort task?	1.33	.516
To what degree did you have to adjust to the eye tracker?	1.50	1.225
To what degree did the eye tracker caused discomfort or irritation to your eyes?	2.00	1.095
To what degree did the weight of the eye tracker equipment caused you discomfort?	1.67	1.211
To what degree did you feel intimated having to wear the eye tracking equipment?	2.33	1.633
To what degree did the eye tracker equipment affect your ability to use the mouse during your tasks?	1	0
To what degree did the eye tracker equipment affect your ability to use the keyboard during your tasks?	1.50	.548
To what degree did the eye tracker equipment make you feel awkward or uncomfortable while interacting with coworkers, patients & supervisors in the simulation?	2.00	1.265
To what degree did the eye tracker equipment distract your overall performance?	1.50	.837
Overall, how uncomfortable was it to wear the eye tracking goggles?	2.17	.983

#### Summary

 Seeking to uncover a measurable and parsimonious model of macrocognition

 Searching for converging results across research methodologies

Triangulation of measurement strategies









